

#### **TRAP**

#### MIXED TEAM EVENT

# Description of the format and of the competition rules

## 1. **GENERAL**

- a) Mixed Teams consist of two team members, one male and one female, from the same nation. Both Mixed Team members should wear the same competition clothing with national colours and identification.
- b) In one Championship nations may enter a maximum of two (2) Mixed Teams in one Mixed Team event.
- c) Mixed Team members may be changed for other athletes already registered in the Championship not later than 12:00 hours on the last day of the competition preceding the Mixed Team competition.
- d) The Mixed Team event consists of two stages: **Qualification** and **Final**.

#### 2. QUALIFICATION

- a) The Qualification will be conducted according to the Competition Procedures and Rulings as specified in the ISSF Shotgun rules for Trap (section 9.9) unless otherwise specified in these rules.
- b) Team squadding will be done by a random draw. The two members of each Mixed Team must be squadded to fire next to each other in the same squad, with the male firing first and the female second. Teams from the same nation shall not be in the same squad. Athletes will wear the same Bib numbers as those worn in the individual competition.
- c) Each member of the Mixed Team will shoot 75 targets, in 3 rounds of 25 targets each (3 rounds X 25 targets = 75 targets X 2 athletes = Total 150 targets for each team).
- d) After the end of the Qualification, the ranking of the Mixed Teams will be decided by the combined results of the 2 members of each Mixed Team (1 male & 1 female) 75 X 2 = 150 in descending order (as per ISSF Shotgun Rules section 9.14.5).
- e) Any ties for **places 1 to 4** will be decided by a shoot off, as specified in section 3 of these Rules.
- f) The four (4) highest-ranking Mixed Teams after qualification and any eventual shoot offs will qualify for the Final (Medal Matches).
- g) New Bib numbers (1<sub>1</sub>-1<sub>2</sub>, 2<sub>1</sub>-2<sub>2</sub>, 3<sub>1</sub>-3<sub>2</sub> and 4<sub>1</sub>-4<sub>2</sub>) will be distributed to the top four (4) Mixed Teams which qualified in the Final.

h) The ranking of tied Mixed Teams in **5**<sup>th</sup> **place and below** not decided by a shoot off will be established on the basis of the ISSF Shotgun Rules section 9.14.5.1. (Count back rule).

## 3. PROCEDURE DURING SHOOT OFFS AFTER QUALIFICATION

- a) The starting positions in the shoot offs of the tied Mixed Teams after qualification will be decided by the Qualification Ranking (highest ranking Mixed Team to shoot first, followed by the lower ranked team(s)).
- b) The starting positions in the shoot offs, of teams with perfect ties or ties that cannot be broken by the count back rule will be decided by draw.
- c) Each Mixed Team Coach/Team Official must designate which team member (male or female) will shoot first and which team member will shoot second. The order of shooting between the two members of each team (as designated by the Coach/Team Official) must remain the same throughout the shoot-off.
- d) Before the shoot offs, athletes will observe the targets (left & right target from each station) and test fire.
- e) Shoot off target shooting sequence:

Station 1 left target,

Station 2 right target,

Station 3 left target,

Station 4 right target,

Station 5 left target,

then Station 1 again this time shooting at a right target and so on.

- f) The athletes of the higher-ranking Mixed Team in the order designated by the Coach/Team Official must line up behind station 1. The athlete designated to shoot first (male or female) must shoot at a left target followed by the second member of the team who will also shoot at a left target. The athletes of the other Mixed Team(s) must then do likewise and each shoot at a left target in their designated order. The Mixed Team with the higher number of hits, out of the 2 shots (1+1=2), will be the winner.
- g) If the tie(s) is(are) not broken, on station 1, then the same procedure will continue on station 2 in the same order but shooting at a right target. The athletes (who will shoot first and who will shoot second) will remain the same throughout the shoot off, as per c) above.
- h) If after station 2 the tie(s) still is(are) not broken, then the shoot off will continue on successive stations 3, 4, 5, 1 and so on, at left and right targets as per shoot off target shooting sequence with the higher ranked Mixed Team shooting first followed by the other Mixed Team(s), until the tie(s) is(are) broken.
- i) Only one (1) shot is permitted at each target.

- j) The preparation time limit is 12 seconds which must be monitored by an electronic timing device that must be managed by a Referee selected from among the appointed Referees.
- k) In case of several shoot offs, the **lower position** shoot offs will be shot first.

# 4. FINAL (MEDAL MATCHES)

a) The Final consists of two (2) Medal Matches. The Gold/Silver Medal Match and the Bronze Medal Match as follows:

#### b) Gold/Silver Medal Match:

Composed of the Mixed Teams in **positions 1 & 2** after qualification or any eventual shoot offs.

#### c) Bronze Medal Match:

Composed of the Mixed Teams in **positions 3 & 4** after qualification or any eventual shoot offs.

- d) The Bronze Medal Match will be shot first followed by the Gold/Silver Medal Match.
- e) The Final (Medal Matches) must be conducted on the Finals Range.

# 5. COMPETITION FORMAT IN THE FINAL

- a) The starting positions in the Medal Matches are decided by the Bib number of each Mixed Team on the basis of their qualification ranking and any eventual shoot offs after qualification (lowest bib number to start first).
- b) The preparation time limit, for each station is 12 seconds which is monitored by an electronic timer managed by a Referee selected from among the appointed Referees.
- c) The athletes of the 1<sup>st</sup> team (lower Bib number) will occupy shooting **stations** 1 and 2 in Bib number order. The athletes of the 2<sup>nd</sup> Team will occupy shooting **stations 3 and 4** also in Bib number order.
- d) The 2 Mixed Teams (4 athletes) will start from 0 and compete in series of 5-target sequences as follows:
- e) Number of targets: Up to five (5) series of five (5) targets each series (maximum twenty-five (25) targets) each athlete. During each series, each athlete from each team will shoot 5 targets (5 targets X 2 athletes = Total of 10 targets for each team).
- f) The shooting sequence (which team will shoot first) will alternate between the two teams after each series of 5 targets.

- g) During each series, the sequence of the ten (10) targets which will be shot by each Team (5 targets X 2 athletes = 10) will be composed of four (4) left, four (4) right and two (2) center targets in random order from any of the stations.
- h) After each series of 5 targets the team with the highest number of hits out of the total score of 10 targets (2 athletes X 5 targets = 10), will receive **2 points**. The team with the lower result will receive **0 points** and if the results are equal, then each team will receive **1 point**.
- i) The points of each series will be carried forward to the next series.
- j) The scores (number of hit targets), however, of each series will not be carried forward to the next series. The scores of each series will start from zero.
- k) The team that **earns six (6) points first**, will be the winner.
- I) If the shooting sequence of the 5 series of 5 targets each (total 25 targets) is completed without any team reaching 6 points and there is a tied score of 5:5, then the winning team will be decided by a shoot off (as per shoot off procedure after qualification outlined in section 3 above) but with the team with the lower Bib number shooting first and the athletes of each team shooting in Bib number order.
- m) There will be no target observation or test fire before the shoot offs after Medal Matches.

## 6. COACHING AND COACHING TIMEOUT

- a) During the Qualification and the Final (Medal Matches) non-verbal Coaching is allowed (as per Shotgun Rules).
- b) In the Final (Medal Matches), while shooting is in progress, Coaches/Team Officials, without disturbing the athletes, may request from the Jury Member in Charge, one (1) Coaching Timeout for a maximum duration of one (1) minute. The Jury Member in Charge will then at the next turn of that team's athlete(s) to fire, instruct the Referee to stop the shooting sequence and allow the Coach/Team Official to approach and speak to his/her athletes, on the shooting station. The Coach/Team Official of the other team may, during this time, also approach and speak to his/her athletes without losing the opportunity for a timeout.
- c) The Jury-Member-in-Charge must control the time.
- d) The Announcer may make commentary during the breaks.

## 7. GOLDEN HIT

In case, at the last stage (last series) of the Medal Matches, the winning team of the Match can be clearly established mathematically from the total number of targets already shot by the members of the teams, before the total number of targets of the Match are completed, then the Match will be stopped by the Jury Member in Charge and 'Golden Hit' will be declared.

#### 8. REPORTING TIMES AND CARTRIDGE CONTROL

- a) The members of the four (4) qualified Mixed Teams in the Final or their representatives (Coaches/Team Officials) must report to the Finals Range at the designated reporting area for cartridge control, at least **30 minutes** before the scheduled Start Time of the Final (Bronze Medal Match). At this time the Jury will distribute the Bib numbers to all the athletes of the four (4) qualified Mixed Teams.
- b) The Equipment Control Jury will instruct the members of each Mixed Team or their representatives (Coaches/Team Officials) to place all their cartridges in numbered boxes (corresponding to the Bib number of their Teams). The Equipment Control Jury will select cartridges to be checked and seal the boxes. Cartridge checks must be completed before the presentations.
- c) The athletes of the four (4) Qualified Mixed Teams of the Final must present themselves to the Finals Range, **15 minutes**, before the start of the Final (Bronze Medal Match), for preliminaries and presentation. No additional cartridges may be brought to the FOP by the athletes.
- d) A one (1) point penalty will be deducted from the score of the first hit target of the first athlete, if any of the Mixed Team's cartridges are not presented for cartridge control 30 minutes before the start of the Final (Bronze Medal Match) or if either of the team members does not report 15 minutes before the start of the Final.
- e) Any team that does not report on time for presentation will not take part in the Final and will be awarded 4<sup>th</sup> place if in BMM or Silver if in GMM.

## 9. TARGET OBSERVATION - PRESENTATION - TEST FIRE

- a) After reporting at the range, the athletes of the Qualified Mixed Teams of the Bronze Medal Match will be asked to take their cartridges from the boxes (the athletes of the Gold Medal Match will not be allowed at this stage to take their cartridges). Then, all four (4) Qualified Mixed Teams will be asked to go to the shooting stations for aiming exercises and target observation.
- b) After aiming exercises and target observation, the Qualified Teams of the Gold Medal Match will be asked to go and wait for their Match at the designated seating area. The athletes of the Qualified Teams of the Bronze Medal Match together with their Coaches/Team Officials will assemble in a designated area to the side of the range, to await being called for presentation.

- c) At the designated presentation time, the athletes of the Qualified Team in position 3 will be presented first in Bib number order (lower Bib number first) followed by their Coach/Team Official and then the athletes of the Team in position 4 who will also be presented in BIB number order followed by their Coach/Team Official. They will enter the field of play one at a time and the announcer will introduce them to the spectators. Last, the commentator will present the Jury Member in Charge and the appointed Referee who must be positioned in the middle of the two teams. The Teams must remain facing the spectators until all have been presented,
- d) The Jury member in Charge must make sure, that the Teams are assembled in the correct order.
- e) After presentation, the finalists of the Bronze Medal Match will go to their designated shooting stations and test fire in Bib number order after which the Bronze Medal Match will begin.
- f) When the Bronze Medal Match is completed and after a pause of approximately 5 minutes the athletes of the Qualified teams of the Gold Medal Match will be asked to take their cartridges and together with their Coaches/Team Officials, the Jury member in Charge and the appointed Referee will be presented in the way specified in c) above. The Jury member in Charge must make sure that the Teams are assembled in the correct order. After presentation, the finalists will go to their designated shooting stations and test fire in Bib number order after which the Gold Medal Match will begin.
- g) At the end of the Final the Gold, Silver and Bronze Medallists are assembled by the Jury Member in Charge, in the center of the field of play for presentation, official photographs and announcements.

## 10. COMMENTATING

During the Final (Medal Matches), commentating (not more than 1 minute) may take place after each series of 5 targets.

#### 11.MUSIC & AUDIENCE SUPPORT

During the Final, music must be played. Enthusiastic audience support is encouraged and is recommended during the matches.

#### 12. MALFUNCTIONS

#### Malfunctions during Qualification

Malfunctions in the Qualification stage will be decided according to ISSF Shotgun Rules 9.

## Malfunctions during Medal Matches

- a) If the Referee decides that a disabled shotgun, or the malfunctioning of the shotgun or ammunition, is not the fault of the athlete, the athlete must be given not more than **three (3) minutes** in which to repair the shotgun or obtain another approved shotgun, or replace his/her ammunition. If this cannot be done within three (3) minutes, the athlete (Mixed Team) must withdraw. After the malfunction is corrected, the Final must continue.
- b) If a withdrawal of a team occurs during a Medal Match the remaining Mixed Team must be declared as the winner.
- c) A Mixed Team is allowed a maximum of two (2) malfunctions during a Final, including any shoot offs, whether or not there was an attempt to correct the malfunction.
- d) Any regular target(s) on which any further malfunction occurs will be declared "LOST" whether or not the athlete attempted to fire.

# 13.PROTESTS

#### Protests during Qualification

Protests during the Qualification stage will be decided according to ISSF Shotgun Rules 9.16.

### Protests during Medal Matches

- a) If an athlete disagrees with a Referee's decision regarding "HIT," "LOST," "NO TARGET" or "IRREGULAR" target(s), the athlete must act immediately, before the next athlete fires, by raising an arm and saying "PROTEST."
- b) The Referee must then temporarily interrupt the shooting and after hearing the opinions of the Assistant Referees, make his decision. No protest will be accepted after the next athlete fires.
- c) Any other protest by the athlete or coach will be decided by the Finals Protest Jury immediately. The decision of the Finals Protest Jury is final and cannot be appealed.
- d) If a protest in a Final for any matter other than Referee decisions on "HIT," "LOST," "NO TARGET" or "IRREGULAR" targets is lost, a penalty of two (2) points must apply to the last two (2) "HIT" targets, of the athlete (Mixed Team).
- e) If during the Medal Matches a VAR system is used, then the published ESC VAR Rules will be followed.

## 14. FINALS PROTEST JURY DURING THE FINAL

The Finals Protest Jury is composed of three (3) persons: The Jury Member-in-Charge and two (2) other members of the Competition Jury, as designated by the Jury Chairman (the Jury Chairman can also be a member), who must decide on any protests that may be made during the Final. Their decisions are final.

# 15. TYPE OF CLAY TARGETS

Qualification stage: Normal targets

Final stage (Medal Matches): Flash targets

#### **16.IRREGULAR OR DISPUTED CASES**

Any irregular or disputed cases or rulings not covered in these rules, will be decided by the Jury on the basis of the ISSF General Technical Rules and the ISSF Shotgun Rules or any other relevant ISSF or ESC applicable Rule.