



**RULES OF TEAM EVENTS  
FOR AIR PISTOL AND AIR RIFLE  
(MEN, WOMEN, MEN JUNIOR, WOMEN JUNIOR)  
2018 EUROPEAN CHAMPIONSHIP 10M IN GYÖR**

<b>GENERAL INFORMATION</b>									
1. Disciplines:	Pistol & Rifle								
2. Type of Event: Team	<table border="1" style="width: 100%; border-collapse: collapse;"> <tr> <td style="width: 50%;">Pistol Men</td> <td style="width: 50%;">Rifle Men</td> </tr> <tr> <td>Pistol Women</td> <td>Rifle Women</td> </tr> <tr> <td>Pistol Men Junior</td> <td>Rifle Men Junior</td> </tr> <tr> <td>Pistol Women Junior</td> <td>Rifle Women Junior</td> </tr> </table>	Pistol Men	Rifle Men	Pistol Women	Rifle Women	Pistol Men Junior	Rifle Men Junior	Pistol Women Junior	Rifle Women Junior
Pistol Men	Rifle Men								
Pistol Women	Rifle Women								
Pistol Men Junior	Rifle Men Junior								
Pistol Women Junior	Rifle Women Junior								
3. Number of participants in each team:	Each nation can enter 1 (one) team of each gender in each event.								
4. Entry Fee	135 EUR per Team								
5. BIB Number	No BIB Number will be worn								
6. Number of the stages	4 stages: <ul style="list-style-type: none"> <li>• Qualification Stage</li> <li>• Quarterfinal Stage</li> <li>• Semi-final Stage</li> <li>• Medal Matches</li> </ul>								
7. Qualification stage:	The qualification will take place at the qualification range.								
8. Number of shots in Qualification:	<ul style="list-style-type: none"> <li>• Preparation &amp; Sighting Time: 10 minutes</li> <li>• 30 shots (all categories) in 35 minutes</li> </ul> The top 8 teams will compete for the quarter finals								
9. Scoring in qualification:	<ul style="list-style-type: none"> <li>• Pistol: full ring with inner tens (ISSF rules)</li> <li>• Rifle: decimal (ISSF rules)</li> </ul>								
10. Ties in qualification stage:	Ties for any position will be broken as per ISSF rules.								
11. Quarterfinal stage:	The quarterfinals will take place at the qualification range.  The top 8 teams will compete as follows: <ul style="list-style-type: none"> <li>• 1<sup>st</sup> ranking Team against 8<sup>th</sup> ranking Team (Pair 1)</li> <li>• 2<sup>nd</sup> against 7<sup>th</sup> (Pair 2)</li> <li>• 3<sup>rd</sup> against 6<sup>th</sup> (Pair 3)</li> <li>• 4<sup>th</sup> against 5<sup>th</sup> (Pair 4)</li> </ul>								
12. Scoring in Quarterfinal:	<ul style="list-style-type: none"> <li>• Pistol: full ring with inner tens (ISSF rules)</li> <li>• Rifle: decimal (ISSF rules)</li> </ul> Scoring starts from zero (0) The ranking will be decided by the combined result of the 3 members of the team of each nation.								
13. Ties in Quarterfinal stage:	Ties for any position will be broken as per ISSF rules.								
14. Number of shots in Quarterfinal:	<ul style="list-style-type: none"> <li>• Preparation Time: 5 minutes</li> <li>• No Sighting Shot</li> <li>• 20 shots (all categories) in 25 minutes</li> </ul> The winner of each duel will participate in the Semi-final.								
15. Ranking after Quarterfinal stage:	The (4) four eliminated teams from the Quarterfinals will be ranked in 5 <sup>th</sup> to 8 <sup>th</sup> places according to the results of the Quarterfinals.								



16. Semi-final stage:	<p>The Semi-finals will take place at the finals range.</p> <p>The 4 winners from the Quarter Finals will compete as follows:</p> <ul style="list-style-type: none"> <li>• Winner of Pair 1 (1-8) against Pair 4 (4-5)</li> <li>• Winner of Pair 2 (2-7) against Pair 3 (3-6)</li> </ul>
17. Number of shots in Semi-finals:	<ul style="list-style-type: none"> <li>• 5 minutes preparation and sighting time</li> <li>• 50 seconds for each shot</li> <li>• 15 shots, one by one, for each member of the team</li> </ul> <p>The winning teams of the Semi-finals will qualify for the Gold Medal Match.</p> <p>The two teams in 2<sup>nd</sup> place of the Semi-finals will qualify for the Bronze Medal Match.</p>
18. Scoring in Semi-finals:	<p>Decimal scoring will be used.</p> <p>The team with the highest combined result of the three (3) members (after each shot) wins two (2) points.</p> <p>In case of equal results each team receives one (1) point.</p> <p>The first team to reach 16 points or more will be declared the winner and the match will be stopped.</p>
19. Ties in Semi Final stage:	<p>In case of a tie (15:15), the teams will continue with one (1) additional shot to decide the tie. If still there is a tie then the teams will continue to shoot in sequence additional shots (shot by shot) until the tie is broken.</p>
20. Medal Matches:	<p>The Bronze Medal Match will be shot first, followed by the Gold Medal Match.</p> <p>The Medal Matches will take place at the finals range.</p>
21. Bronze Medal Matches:	<p>The 2 teams in the 2<sup>nd</sup> place of the Semifinals will take part in the Bronze Medal Match</p> <ul style="list-style-type: none"> <li>• 5 minutes preparation and sighting time</li> <li>• Presentation</li> <li>• 50 seconds for each shot</li> <li>• 20 shots, one by one, for each member of the team</li> </ul>
22. Change over time	<p>After 5 minutes, the Teams for the Gold Medal Match will be called to the firing lines.</p>
23. Gold Medal Match:	<p>The 2 teams in the 1<sup>st</sup> place of the Semi-finals will take part in the Gold Medal Match</p> <ul style="list-style-type: none"> <li>• 5 minutes preparation and sighting time</li> <li>• Presentation</li> <li>• 50 seconds for each shot</li> <li>• 20 shots, one by one, for each member of the team</li> </ul>



24. Scoring in Medal Matches:	<p>Decimal scoring will be used.</p> <p>The team with the highest combined result of the three (3) members (after each shot) wins two (2) points.</p> <p>In case of equal results each team receives one (1) point.</p> <p>The first team to reach 21 points or more will be declared the winner and the match will be stopped.</p>
25. Ties in Medal Matches:	<p>In case of a tie (20:20), the teams will continue with one (1) additional shot to decide the tie. If still there is a tie then the teams will continue to shoot in sequence additional shots (shot by shot) until the tie is broken.</p>
26. Type of Targets:	<p>Electronic Targets for all stages.</p>
27. Malfunction:	<p>As per ISSF rules.</p>
28. Penalties:	<p>In Qualification, Quarter-finals, Semi-finals and Medal Matches, any shot taken before any given command, will be counted as zero.</p> <p>Any other incidents will be decided according to ISSF rules.</p>
29. Athlete's clothing:	<p>It is strongly advised that the athletes from each nation wear the same type and colour of clothing with the flag of their nation.</p>
30. Music & noise:	<p>During the Quarterfinals, Semi-finals and the Medal Matches music and noise will be allowed, the TD must approve the music programme.</p>
31. Irregular cases:	<p>Any irregular or disputed cases will be decided according to the ISSF rules.</p>