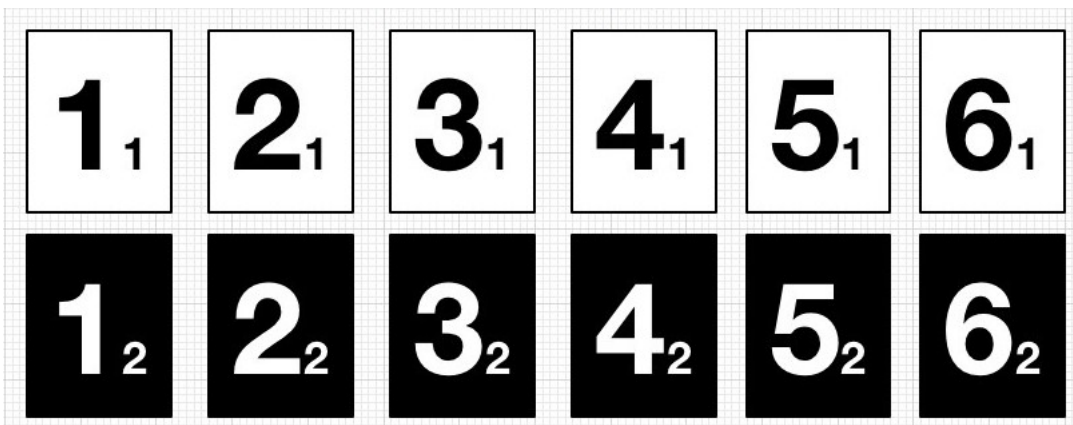


	Draft Rules 01.06.2018 for European Games Minsk 2019
<b>1</b>	<b>DOUBLE TRAP MIXED TEAM EVENT</b>
<b>2</b>	<b>GENERAL COMPETITION PROCEDURES</b>
<b>3</b>	<b>Event</b> These Rules provide special technical rules for the Double Trap Mixed Team event.
<b>4</b>	<b>Team Composition</b> Mixed teams must be national teams (no mixed nations) with two team members, one male and one female (teams may include juniors, ISSF Rule 3.3.6). Both team members should wear the same type of competition clothing with national colors and identification (see ISSF Rule 6.19.2.2).  In the Qualification, participating athletes will be allocated bib numbers, by the responsible EG office. Double starters will wear the same bib numbers as those of the other individual competition, in which they will be originally entered.  New bib numbers for the Final, will be issued after the Qualification ranking is established (see paragraph 23 & 24).
<b>5</b>	<b>Team Entries</b> Nations may enter a maximum of one team. Team members may be changed for other athletes registered in the European Games not later than 12:00 hours on the day before the day when PET is scheduled.
<b>6</b>	<b>Competition Format</b> The event will be conducted in two stages: a) Qualification b) Final
<b>7</b>	<b>Scheduling</b> The Qualification and Final will be scheduled on the same day.
<b>8</b>	<b>Team Scores</b> Scores and rankings are based on the total scores of the two team members in each stage of competition.
<b>9</b>	<b>Shoot-Offs</b> <b>a) Shoot-offs will be used to decide:</b> <ul style="list-style-type: none"> <li>• Ties after the Qualification for a place in the Final.</li> <li>• Ties after the Qualification for positions 1 to 6 in the Final.</li> <li>• Ties for 1<sup>st</sup> and 2<sup>nd</sup> place in the Final.</li> </ul> <b>b) Shoot-offs after the Qualification:</b> <ul style="list-style-type: none"> <li>• Must be conducted on a range other than the Finals Range.</li> <li>• Higher position ties must be shot off first.</li> <li>• The team with the highest-ranking Qualification score (ISSF Rule 9.15.3) shoots first.</li> <li>• Teams will be allowed to test fire and observe targets.</li> </ul> <b>c) Shoot-offs during the Final (ties for 1<sup>st</sup> place only):</b> <ul style="list-style-type: none"> <li>• The team with the lowest bib number shoots first.</li> <li>• There will be no test firing or showing of targets.</li> </ul>

<p><b>10</b></p>	<p><b>Shoot-Off Procedures</b></p> <ul style="list-style-type: none"> <li>a) Both members of each tied team must participate in the shoot-off.</li> <li>b) Each team coach must designate which team member (male or female) will shoot the first double.</li> <li>c) During the shoot-off only scheme C will be used.</li> <li>d) The athletes to shoot first (male or female) must line up behind Station 1. The first athlete of the first team must on command move onto the station, load and call for the double. After shooting he must go to the rear of the shooting area. The first athlete of the second team must then do likewise and shoot at a double. If the tie is not broken, the same procedure will continue on station 2 with the second member of each team shooting. During shooting on Station 1, the second member of each team will be allowed to line up one meter behind Station 2, without disturbing the shooters who are firing.</li> <li>e) This procedure will continue with the team members shooting in alternate order on successive stations until the tie is broken.</li> <li>f) The preparation time limit is 12 seconds which must be monitored by a timing device managed by an appointed Referee.</li> </ul>
<p><b>11</b></p>	<p><b>Coaching</b></p> <p>Coaching during the Qualification will be governed by ISSF Rule 6.12.5 (non-verbal coaching is allowed). During the Final, six chairs must be placed to the left rear of station 6 for the coach and one team member for the teams that are firing on stations 6-1-2. Six chairs must be placed to the right rear of station 5 for the coach and one team member for the teams that are firing on stations 3-4-5. Coaches who occupy these chairs must wear their national uniform or a clear identification of their nation/NOC on their backs. Coaches and athletes who are in these chairs may speak with each other during the competition, provided they do not disturb the athletes who are firing.</p>
<p><b>12</b></p>	<p><b>Coaching Time-Out</b></p> <p>During the Final, coaches may call one (1) Coaching Time-Out for a maximum duration of one (1) minute when it is the turn of that team's athlete to fire. The Jury-Member-in-Charge must control the time. If a time-out is called, all coaches may speak with their athletes during this time. The Announcer may make commentary during Coaching Time-Outs.</p>
<p><b>13</b></p>	<p><b>Malfunctions.</b></p> <p>Malfunctions in the Qualification will be decided according to ISSF Rule 9.12. Malfunctions during Finals will be decided according to ISSF Rule 9.18.5.</p>
<p><b>14</b></p>	<p><b>Protests.</b></p> <p>Protests during the Qualification will be decided according to ISSF Rule 9.17. Any protests during Finals will be decided by the Finals Protest Jury according to ISSF Rule 9.18.2.6 d).</p>

<b>15</b>	<b>Music and Spectator Activity.</b> During the Finals, music must be played and spectators will be encouraged to support and cheer for their favorite teams.
<b>16</b>	<b>QUALIFICATION</b>
<b>17</b>	<b>Schedule</b> The start time for the Qualification must be published in the Official Program.
<b>18</b>	<b>Squadding</b> Team squadding will be done by a random draw. The two members of each team must be squadded to fire next to each other on the same squad, with the man firing first and the woman second.
<b>19</b>	<b>Athlete Communication</b> Team members are permitted to speak with each other after they have shot and before moving to the next station, provided their communications do not disturb other athletes.
<b>20</b>	<b>Qualification – Number of Targets</b> Each athlete on a team will fire three rounds of 30 targets for a total of 90 targets per athlete (180 targets per team).  The ISSF Qualification format, ISSF Rule 9.9, will be used.
<b>21</b>	<b>Ranking</b> Teams will be ranked according to the total scores of the two team members.
<b>22</b>	<b>Qualification Tie-Breaking</b> Ties for positions one to six and/or ties for a place in the Final will be decided by shoot-offs (see paragraphs 9 & 10). All other ties will be decided by applying the Countback Rule (ISSF Rule 9.15.1.2) to the combined scores of the two team members.
<b>23</b>	<b>Qualification for Final</b> After the Qualification ranking is established by completing any necessary shoot-offs, the top six (6) teams will advance to the Final. New bib numbers corresponding to the team ranking must be issued. Bib numbers must use the format shown in the diagram below. The team members who shoot first must wear the white bib numbers; the team members who shoot second must wear the black bib numbers.

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<b>25</b>	<b>FINAL</b>
<b>26</b>	<p><b>Schedule</b> The start time for the Final must be published in the Official Program. The Final will take place on the Range designated for Finals.</p>
<b>27</b>	<p><b>Finals Officials</b> The conduct and supervision will be done according to ISSF Rule 9.18.2.6.</p>
<b>28</b>	<p><b>Team Reporting</b> Teams that qualify for the Final must report for cartridge control at least 30 minutes before the Start Time.</p> <p>Athletes must report to the Final Range at least 15:00 minutes before the start time.</p> <p>Juries must complete cartridge controls and equipment checks during the reporting period.</p> <p>A one-point (1) penalty will be deducted from the score of the team's first hit target if a team's cartridges are not presented for cartridge control 30 minutes before or if a team member does not report on time 15 minutes before the start of the final.</p>
<b>29</b>	<p><b>Test Firing and Showing Targets</b> Before the start of the Final, targets must be shown and the athletes must be permitted to test fire.</p>
<b>30</b>	<p><b>Final Competition Procedures</b> The team coach will decide the athlete to shoot first (male or female). The team members who shoot first must wear the white bib numbers; the team members who shoot second must wear the black bib numbers (see paragraphs 23 &amp; 24).</p> <p>The athletes who will shoot first for the six teams must take their positions on stations 1 - 6 in bib number order. The athlete who will shoot second must take his/her position next to his/her team coach on the left or right side of the FOP.</p> <p>The athletes who shoot first will start the competition by shooting five (5) doubles in the normal Double Trap rotation. There will be a brief pause while the athletes who shoot second take their positions on stations 1 - 6 in bib number order.</p> <p>The athletes who shoot second will then shoot five (5) doubles. The Announcer will comment on the scores and rankings during each change.</p> <p>This rotation will be repeated until each team has fired at fifteen (15) doubles (1 scheme A, 1 scheme B and 1 scheme</p>

	<p>C doubles from each station. The athletes who shot first will have fired at 10 doubles and the athletes who shot second will have fired at 5 doubles).</p>
<b>31</b>	<p><b>Sixth Place Team Elimination</b>  After each team has completed a normal round of fifteen (15) doubles (30 targets), the team with the lowest score is eliminated and ranked in 6<sup>th</sup> place. In case of a tie, the team with the lowest Qualification ranking (highest bib number) is eliminated.</p> <p>The Final will continue with the athletes who shoot second shooting at five (5) doubles.</p>
<b>32</b>	<p><b>Fifth Place Team Elimination</b>  After the remaining teams have completed twenty (20) doubles (40 targets), the team with the lowest score is eliminated and ranked in 5<sup>th</sup> place. In case of a tie, the team with the lowest Qualification ranking (highest bib number) is eliminated.</p> <p>The Final will continue with the athletes who shoot first shooting at five (5) doubles.</p>
<b>33</b>	<p><b>Fourth Place Team Elimination</b>  After the remaining teams have completed twenty-five (25) doubles (50 targets), the team with the lowest score is eliminated and ranked in 4<sup>th</sup> place. In case of a tie, the team with the lowest Qualification ranking (highest bib number) is eliminated.</p> <p>The Final will continue with the athletes who shoot second shooting at five (5) doubles.</p>
<b>34</b>	<p><b>Third Place Team Elimination</b>  After the remaining teams have completed thirty (30) doubles (60 targets), the team with the lowest score is eliminated and ranked in 3<sup>rd</sup> place (bronze medal winner). In case of a tie, the team with the lowest Qualification ranking (highest bib number) is eliminated.</p> <p>The Final will continue with the athletes who shoot first shooting five (5) doubles followed by the athletes who shoot second shooting at another five (5) doubles.</p>
<b>35</b>	<p><b>Gold and Silver Medal Decision</b>  After the two remaining teams have completed forty (40) doubles (80 targets), the 1<sup>st</sup> and 2<sup>nd</sup> place teams (gold and silver medal winners) are decided. In case of a tie, the tie will be decided by a shoot-off, starting from station 1, as per 9.21.1.8.</p>
<b>36</b>	<p><b>Elimination Stage Procedures</b>  After each elimination stage, the remaining teams will retain their original positions. The 5-double sequences in paragraphs 32, 33 &amp; 34 consist of 2 scheme A, 2 scheme B and 1 scheme C, randomly selected doubles for each team. The 10-double sequence in paragraph 35 consists of 4</p>

	scheme A, 4 scheme B and 2 scheme C randomly selected doubles for each team.
<b>37</b>	<b>Recognition of Medal Winning Teams</b> After the gold and silver medals are decided, the Jury must assemble the three medal winning teams on the FOP and the Announcer will recognize the bronze, silver and gold medal winning teams.