



**RULES OF TEAM EVENTS FOR AIR PISTOL AND AIR RIFLE  
(MEN, WOMEN, MEN JUNIOR, WOMEN JUNIOR)  
2020 EUROPEAN CHAMPIONSHIP 10M IN WROCLAW**

<b>GENERAL INFORMATION</b>		
1. Disciplines:	Pistol & Rifle	
2. Type of Event	Team	
3. Name of Event	Pistol Men Pistol Women Pistol Men Junior Pistol Women Junior	Rifle Men Rifle Women Rifle Men Junior Rifle Women Junior
4. Number of participants in each team	Each nation can enter 1 (one) team of each gender in each event. European Championship participants in the individual events.	
5. Entry Fee	135 EUR per Team	
6. Number of the stages	2 stages: <ul style="list-style-type: none"> <li>• Qualification consist of 2 parts</li> <li>• Final (consists of a Bronze Medal Match and a Silver/Gold Medal Match)</li> </ul>	
7. Type of Targets	Electronic Targets for all stages.	
8. Ties Score in qualification	Tied scores for progression to the next stage will be decided according to ISSF Rule 6.15.	
9. Malfunction	Malfunctions will be governed according to ISSF Rule 6.13	
10. Scoring in Qualification	<ul style="list-style-type: none"> <li>• Pistol: full ring with inner tens (ISSF rules)</li> <li>• Rifle: decimal (ISSF rules)</li> </ul>	
11. Qualification part 1	The total of the 3 members of the team will be taken from the total of individual results of each member.	
12. Records	The European Team record (total of the 3 members of the team at the individual qualification) will be recognized, as per ISSF rule.	
13. Qualification part 2	<p>The top 8 ranked teams from Qualification part 1 will take place at the firing-points following the start list. The Athletes are positioned next to the each other, with the reserve firing-point between each team.</p> <p>The Chief Range Officer (CRO) will command athletes to: <b>“Take your positions”</b>, fifteen (15) minutes before the scheduled Start time of part 2.</p> <p>Team scores from Qualification part 1 are not carried forwards to part 2. All teams start from zero.</p> <p>The scores of each team member will be added together and the team results will be ranked. The four (4) top-ranked teams will progress to the Finals.</p> <p>Teams ranked 1st and 2nd will compete against each other in the Gold Medal Match.</p>	



	<p>Teams ranked 3rd and 4th will compete against each other in the Bronze Medal Match.</p>
<p>14. Number of shots in Qualification part 2</p>	<p>Preparation and Sighting Time: ten (10) minutes 20 shots by each team member (total 60 shots) to be fired in 20 minutes. Each athlete fires independently of their partner.</p>
<p>15. Final</p>	<p>The Bronze Medal Match will take place first, followed by the Gold Medal Match. No bib numbers will be worn in the Medal Matches. Reporting time for all twelve (12) Medal Match athletes is 30 minutes before the published Start time of the Bronze Medal Match. ISSF Rules apply to late reporting.</p> <p>Athletes in the Bronze Medal Match, or their Coaches, must be allowed to place their equipment on their designated firing-points at least 15 minutes before the scheduled Start time. They must then leave the range to await being called to the line. No bags or transport-boxes may be left on the Field of Play.</p>
<p>16. Format of Final</p>	<p>For the Bronze Medal Match, the team ranked third (3rd) after Qualification will take positions on points A1, A2 and A3, with the team ranked fourth (4th) on points B1, B2 and B3. The Chief Range Officer (CRO) will conduct the Medal Matches with the following commands:</p> <ul style="list-style-type: none"> <li>• Ten (10) minutes before the published Start time of the Bronze Medal Match, “<b>Athletes to the line</b>”.</li> <li>• Allow one (1) minute for the athletes to take their positions, then announce, “<b>Three minutes preparation and sighting time, Start</b>”.</li> <li>• After 2 minutes 30 seconds, “<b>30 seconds</b>”</li> <li>• After 3 minutes, “<b>Stop</b>”.</li> </ul> <p>Presentation of Athletes – as per individual Finals. After all presentations are completed:</p> <ul style="list-style-type: none"> <li>• “<b>Take your positions</b>”</li> </ul> <p>After one (1) minute:</p> <ul style="list-style-type: none"> <li>• “<b>For the first/next competition shot, load- 5sec-Start</b>”</li> </ul> <p>Each team member will fire a single shot in a maximum time of 50 seconds. Either athlete may fire first. The CRO may call “<b>Stop</b>” after all athletes have fired.</p> <ul style="list-style-type: none"> <li>• The team with the highest combined score of each round will be announced, together with the number of points awarded.</li> <li>• The firing sequence will be repeated until the Medal-</li> </ul>



	<p>Match is decided.</p> <ul style="list-style-type: none"> <li>• A Coach or Athlete may request a “Time-out” by raising a hand whilst the announcements are being made after the completion of the round. This may be requested once only during the Medal Match. The Coach may approach and speak to his Athlete(s) on the firing-line for a maximum time of thirty (30) seconds. If a “time-out” is requested by one team, a Coach of the other team may also approach and speak to his athlete(s) at the same time. This does not affect the opportunity of the other team to request their own “time-out”.</li> <li>• The time to reach 16 points or more will win the match. The CRO will declare, <b>“The results are final”</b> and announce the team who are the Bronze Medalists.</li> </ul>
<p>17. Scoring in Final</p>	<p>Decimal scoring will be used for Rifle and Pistol. The team with the highest combined score in each round, compared against the other team in the Match, wins two (2) points.</p> <p>In case of equal scores each team receives one (1) point.</p> <p>The first team to reach 16 points or more will be declared the winner of the Match.</p>
<p>18. Tied scores in Medal Matches</p>	<p>In case of a tie where both teams have scored 16 points, the Match will continue with one (1) additional shot fired by both members of each team to decide the tie.</p> <p>If the scores are still tied the teams will continue to shoot additional shots on command until the tie is broken.</p>
<p>19. Change Over between Medal-Matches</p>	<p>After at least five (5) minutes, from the end of the Bronze Medal Match, and after those Athletes have left the range, the targets have been checked by the RTS Jury and the CRO has declared, “Range clear”, Athletes for the Gold/Silver Medal Match, or their Coaches, must be allowed to place their equipment on their firing-points. They must then leave the range to await being called to the line.</p>
<p>20. Gold/Silver Medal Matches</p>	<p>The team ranked first (1st) after Qualification will take positions on points A1, A2 and A3, with the team ranked second (2nd) points B1, B2 and B3.</p> <p>The format and commands of the CRO for the Gold / Silver Medal Match will be the same as for the Bronze Medal Match.</p> <p>The winning team will be declared the Gold Medalists and the runners-up will be declared the Silver Medalists.</p>
<p>21. Presentation of Medallists</p>	<p>The Gold and Silver Medalists will be joined on the Field of</p>



	Play by the Bronze Medalists and line up, as in the Individual Finals, for official photographs and announcements.
22. Malfunctions in Medal-Matches	Malfunctions in Medal Matches will be governed according to ISSF Rule 6.17.1.6: Only one (1) malfunction will be allowed for each team during each of the medal matches. Athletes may be allowed one (1) minute to repair or replace a malfunctioning firearm to permit the Medal Matches to continue without unnecessary delay.
23. Penalties	In the Qualification, any shot fired before the command “Preparation and sighting time start” or after the command “Stop”, will be annulled and a two (2) point penalty will be applied to the first match shot.  In the Final, any shot taken before the command “Start”, or after the command “Stop” will count as a zero.  Any other penalties will be applied according to ISSF rules.
24. National identification, dress-code	The athletes from each nation must display their National identification on their shooting clothing, as follows: <ul style="list-style-type: none"> <li>• Rifle: The name of the country designated by 3 letters as determined by the IOC on their jacket pocket on the side which is turned to the audience.</li> <li>• Pistol: The name of the country designated by 3 letters as determined by the IOC on the sleeve of the T-shirt/sports jacket on the side which is turned to the audience.</li> </ul>
25. Music & audience support	During the Qualification rounds and the Medal Matches music is allowed. The Technical Delegate must approve the music program. Enthusiastic audience support is encouraged and is recommended during the Medal Matches.
26. Irregular cases:	ISSF General Technical Rule 6.17. will apply to matters not mentioned in the above paragraphs. Irregular or disputed matters will be decided by the Jury according to General Technical Rules for each event.