



## **10M AIR RIFLE/AIR PISTOL U-16 & U-18 MJ/WJ Description of the format and the competition rules**

### **1. FORMAT**

#### **a) General**

It is a format for competitions between Individual athletes of the same gender.

#### **b) Number of stages**

The competition consists of two stages:

- Qualification
- Final

#### **c) Qualification**

In Qualification each athlete will fire forty (40) competition shots in time limit of forty-five (45) minutes. The best four (4) athletes will qualify for finals

#### **d) Final**

Consists of a Medal Match in which four (4) athletes will fire single shots in time limit of 50 seconds. After 10 shots fourth (4<sup>th</sup>) place will be decided. After fifteen (15) shoots third (3<sup>rd</sup>) place will be decided and after twenty shoots the winner of medal match will be decided.

#### **e) National identification, Dress-code**

The athletes must display their national identification on their shooting clothing as follows:

The name or flag of the country designated by 3 letters as determined by the IOC on their shooting jacket pocket for rifle.

The name of the country designated by 3 letters as determined by the IOC on their non-shooting shoulder for pistol.

#### **f) Penalties**

All penalties will be applied according to existing rules for 10m Air Rifle/Air Pistol events

#### **g) Music & Spectator Activity**

During the Qualification stages and the Finals, music is allowed.

Enthusiastic audience support is encouraged and is recommended during the Final.

#### **h) Irregular or disputed matters**

Will be decided by the Jury according to existing rules for 10m Air Rifle/Air Pistol events.

## **i) Equipment**

No bags or transport boxes may be left on the Field of Play.

## **2. COMPETITION RULES**

### **a) Targets and Ranges**

A 10m range must be used. The Finals must take place in the Final Hall.

Electronic Scoring Targets for all ranges

### **b) Scoring in Qualification**

Decimal scoring for Air Rifle and full ring for Air Pistol.

### **c) Malfunctions**

Malfunctions will be governed according to ISSF Rules for 10m Rifle and Pistol.

## **2.1 QUALIFICATION**

Firing-points for each Athlete are allocated randomly by software.

Athletes from the same nation cannot shoot next to each other.

Athletes will be called to the line twenty-five (25) minutes before the scheduled Start time of the event.

### **a) Course of fire**

Equipment Set up time: ten (10) minutes.

Preparation and Sighting time: fifteen (15) minutes.

Each athlete will fire forty (40) shots in a time limit of forty-five (45) minutes. The best four (4) will qualify Final

### **b) Ranking and Ties**

Ties will be broken by applying the existing rules for 10m Air Rifle/Air Pistol events .

## **2.2 FINAL**

After athletes have been called to the line, they will be allowed five (5) minutes preparation and sighting time. Each competition shot will be fired on command of the CRO, with all athletes firing a single shot in a time limit of fifty (50) seconds.

### **a) Reporting Time**

All four (4) athletes who qualify for the Final must report to the designated reporting Area, with all necessary equipment, at least 30 minutes before the Start Time of the Final. Each athlete may be accompanied by one Coach.

A two (2) points penalty will be deducted from the score of the first competition shot if athlete does not report on time, but reports at least 20 minutes before start of Finals.

If athlete does not report 20 minutes before start of Final, he will not be allowed to start and will be ranked fourth as DNS.

## b) Allocation of firing positions and Bib Numbers

The Final will be held on dedicated part of the Qualification range or in the Finals hall.

Athletes will wear New Bib number for Final. Bib Number will display Athletes name and number which will represent his Qualification ranking.

Firing points will be allocated according to qualification ranking following the table:

A	B	C	D
4 <sup>th</sup>	2 <sup>nd</sup>	1 <sup>st</sup>	3 <sup>rd</sup>

## c) Equipment set-up

Athletes must be allowed to place their equipment on their allocated firing points at least twenty (20) minutes before the scheduled Start time. Coaches may assist their athletes. All must return to the preparation area not later than fifteen (15) minutes before the Start time.

Athletes will enter the FOP one at a time. As each athlete enters the FOP the Announcer will introduce them to the spectators. Athletes must stand in front of their designated firing points, facing the audience, and remain in that position until all have been presented, including the Jury Member in Charge, and the Chief Range Officer.

## d) Scoring in FINALS

Decimal scoring for Air Rifle and Air Pistol

## e) Ties in Finals

If there is a tie for lowest ranking athlete to be eliminated, the tie will be broken by shooting single shoot of shot between tied athletes until the tie is broken.

## f) Commands of the CRO

**“Athletes to the line”**

When all introductions have been made: **“Take your positions”**

After one (1) minute for athletes to take their positions

**“Five minutes preparation and sighting time, Start”.**

After 4 minutes 30 seconds, **“30 seconds”**

After 5 minutes, **“Stop”.**

After 30 seconds to allow the targets to be reset for the Match:

**“For the first (1<sup>st</sup>) competition shot, LOAD”** five (5) seconds **“START”**

After fifty (50) seconds, or when all four (4) athletes have fired a single shot. **“STOP”**

## g) Announcer

An Announcer should make brief comments on hits of each athlete and the current ranking as the match progresses. The CRO will repeat the commands to **“LOAD”** and **“STOP”** until winner is decided.

## h) Presentation of Medalists

The Gold and Silver Medalists will be joined on the Field of Play by the Bronze medalist and line up, for official photographs and announcements.