

ESC CHALLENGE SKEET SOLO

MEN / WOMEN / MEN JUNIOR / WOMEN JUNIOR

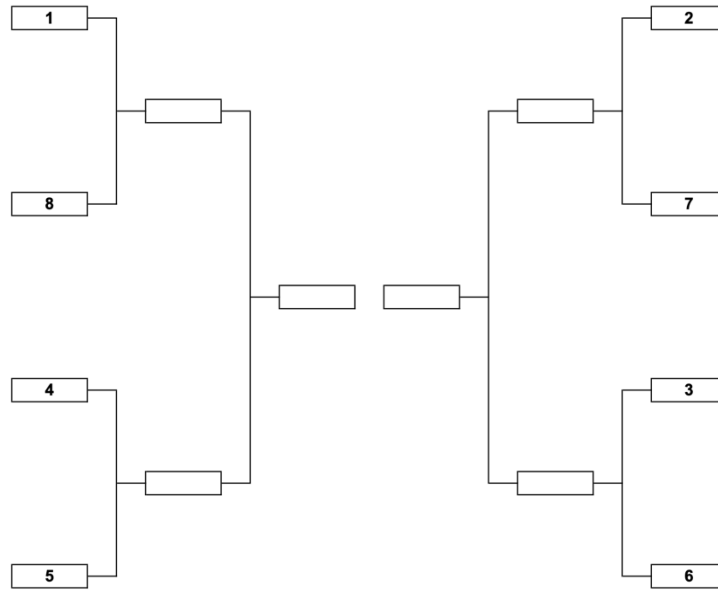
Description of the Format and Competition Rules

1. GENERAL

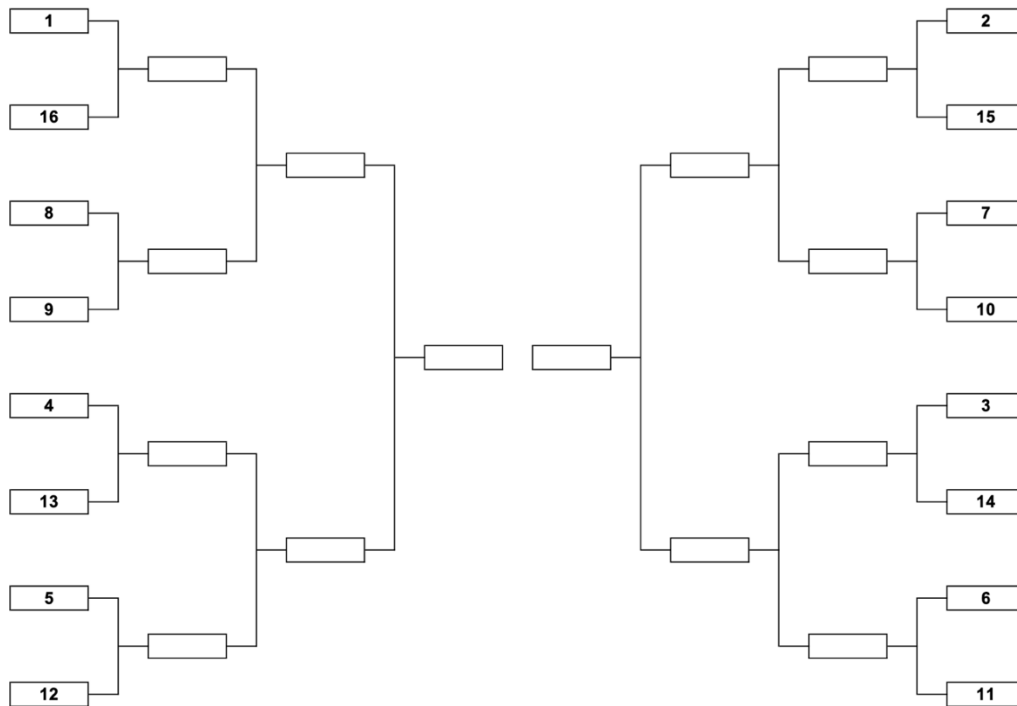
- a) SkeetSolo is a format for competitions between individual athletes. At the European Championships Shotgun, it should follow the established Olympic competition format and be conducted in the form of duel/elimination Matches.
- b) The athletes participating in a Skeet Solo Competition are determined according to the Final Ranking of the respective Skeet individual ISSF/ESC recognized event held during the specific European Shotgun Championship prior to the Solo event or according to an established Ranking (e.g., World Ranking or European Ranking).
- c) Each nation in each Skeet Solo event (Men, Women, Men Junior, Women Junior) can participate with a maximum of three (3) athletes (the highest-ranked athletes) from the respective Skeet individual ISSF/ESC recognized event held during the specific Championship prior to the Solo event or from the established Ranking (e.g., World Ranking or European Ranking).
- d) The BIB numbers of the participating athletes will be decided by their position in the Final Ranking of the respective Skeet individual ISSF/ESC recognized event held during the specific Championship prior to the Solo event or by the respective established World or European Ranking.

2. DUEL/ELIMINATION COMPETITION FORMAT

- a) The format of the Skeet Solo competition will consist of duel/elimination Matches. The number of elimination stages will depend upon the number of participating athletes.
- b) Below is an example of the standard duel/elimination Match table in case the number of participating athletes is eight (8):

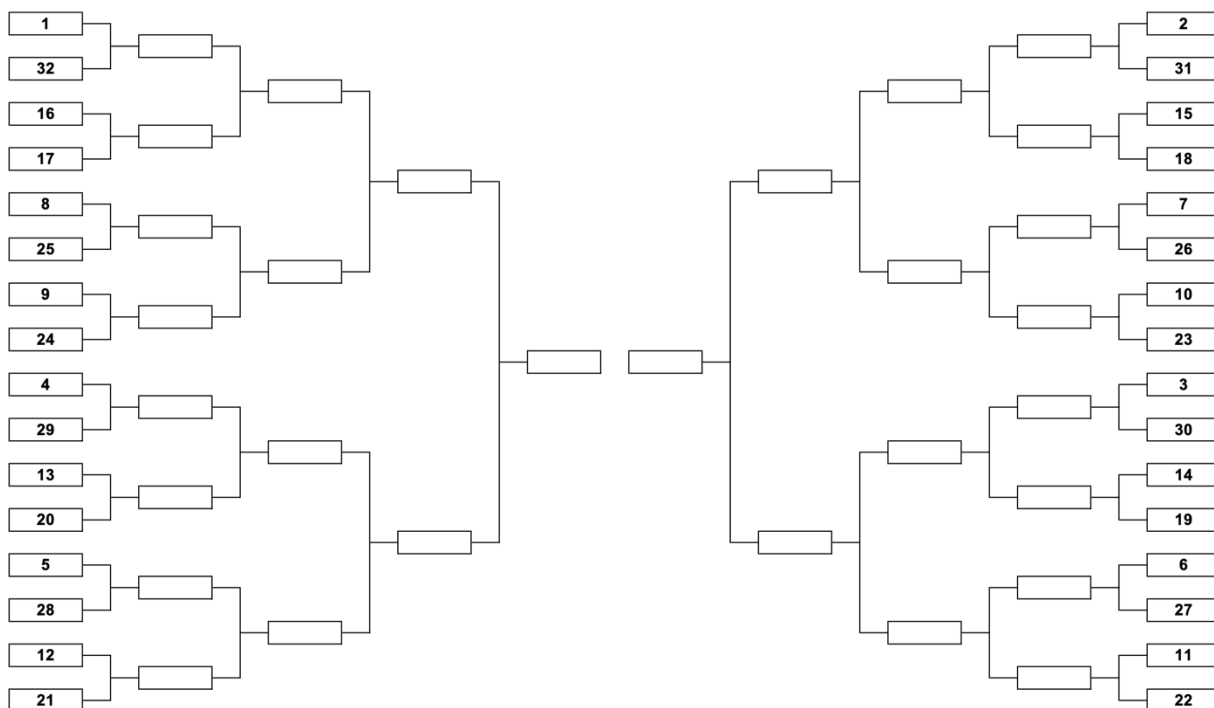


c) Below is an example of the standard duel/elimination Match table in case the number of participating athletes is up to sixteen (16):



d) In case the number of participating athletes is more than eight (8) but less than sixteen (16) one or more of the highest-ranking athletes (as many, as necessary) will automatically advance to the second phase without participating in the first phase, to ensure the required even number of participating athletes

- e) Below is an example of the standard duel/elimination Match table in case the number of participating athletes is up to thirty-two (32):



- f) In case the number of participating athletes is more than sixteen (16) but less than thirty-two (32) one or more of the highest-ranking athletes (as many, as necessary) will automatically advance to the second phase without participating in the first phase, to ensure the required even number of participating athletes
- g) All Matches up to the semifinals are conducted at the allocated ranges.
- h) The semifinals and the finals must be conducted on the Finals Range.
- i) The winner of the Final will be awarded with the gold medal, the runner-up will be awarded with the silver medal. There will be no Bronze Medal Match, athletes who lose in the semifinals will both receive bronze medals.
- j) The starting positions in each Match are decided by the Bib number of each athlete (lower Bib number to start first).
- k) The preparation time limit for each station is thirty (30) seconds (monitored by an electronic timer managed by a Referee selected from among the appointed Referees).
- l) Athletes will be allowed to test fire before their first duel/elimination Match of the day and before semifinals/finals. Showing of the targets will be conducted only before the first Match on each range and during the presentation of all the qualified athletes in the semifinals/finals, as per 6i and 6k below.

m) The two athletes in each Match will start from 0 and shoot in sequence 4 targets (2 doubles – 1 normal/1 reverse) on each of the stations 3,4,5,3 & 4 (5 series).Maximum 20 targets each athlete, as follows:

1 st series - Station 3:	1 normal and 1 reverse double
2 nd series - Station 4:	1 normal and 1 reverse double
3 rd series - Station 5:	1 normal and 1 reverse double
4 th series - Station 3:	1 normal and 1 reverse double
5 th series - Station 4:	1 normal and 1 reverse double

- n) In the 1stseries (station 3), the athlete with the lower Bib number will shoot first, followed by the second athlete in Bib number order.
- o) The shooting sequence (which athlete will shoot first) will alternate between the two athletes after each series of 4 targets - 2 doubles (after each station) (example: In the 2nd series (station 4) the 2nd athlete will shoot first and the 1st athlete will shoot second and so on).
- p) After each series (after each station), the athlete with the highest number of hit targets out of the total score of 4 targets will receive 2 points and the other athlete 0 points. If the results are equal, then each athlete will receive 1 point. The points of each series will be carried forward to the next series.
- q) The scores (number of hit targets), however, of each series (station) will not be carried forward to the next series. The scores in each series (station) will start from zero.
- r) The athlete that earns six (6) points first will be the winner.
- s) If at the end of the 5th series (station 4), after 20 targets, the two athletes have the same number of points 5:5, then the winner will be decided by a shoot-off.
- t) The starting positions in the shoot-offs will be decided by the Bib number of each athlete (the athlete with the lowest Bib number will shoot first).
- u) The shoot-off will be conducted on stations 3, 4, and 5.
- v) The athlete with the lower Bib number must shoot at a normal double on station 3. The second athlete will do likewise and shoot also at a regular double on station 3. The athlete with the highest number of hits out of the 2 shots will be the winner.
- w) If the tie is not broken, then the same procedure will continue with the athletes shooting on the same station in the same order at a reverse double.
- x) If the tie still remains, then the shoot-off will continue with the athletes shooting in sequence at normal and then reverse doubles on successive stations 4, 5, 3, and so on, until the tie is broken.

- y) In any shoot-off, there will be no test firing, and no targets will be observed by the athletes before shooting.

3. COACHING TIMEOUT

During any stage of the Semifinals or the finals while shooting is in progress, Coaches/Team Officials, without disturbing the athletes and the shooting procedure, may attract the attention of the Jury Member in Charge and request, one (1) Coaching Timeout for his/her athlete for a maximum duration of one (1) minute. The Jury Member in charge will then, without disturbing the shooting procedure/sequence at the turn of that athlete to fire, stop shooting and allow the Coach/Team Official to approach and speak to his/her athlete on the shooting station. The other Coach/Team Official may, during this time, also approach and speak to his/her athlete without losing the opportunity for a timeout. The Jury Member in charge must control the time.

4. GOLDEN HIT

In case, at any stage of any Match the winning athlete can be clearly established mathematically from the total number of targets already shot by the athletes, before the total number of targets of the Match are completed, then the Match, in case of Matches before the semifinals/finals, will be stopped by the Referee or in the case of semifinals/finals it will be stopped by the Jury Member in charge and "Golden Hit" will be declared.

5. REPORTING - TARGET OBSERVATION – PRESENTATION – TEST FIRE

Duel/Elimination Matches before the Semifinals/Finals:

- a) Athletes participating in Matches before the semifinals/Finals, must report to the designated Range for preliminary preparation, at least 15 minutes before the scheduled start time of their duel/elimination Match.
- b) Jury members may conduct random cartridge or equipment controls.
- c) A one (1) point penalty will be deducted from the score of the first hit target of an athlete if the athlete does not report 15 minutes before the start of the Match.
- d) Any athlete who does not report on time for the scheduled start of their Match will not be allowed to participate in the Match and will be considered the loser of the Match.
- e) A short presentation of the two participating athletes (announcing only the name, nation and ranking of each athlete) may be conducted by the Referee before the start of a Match.
- f) After the completion of the Match, the winner will advance to the next round, while the losing athlete will be eliminated from the competition. In each stage,

eliminated athletes will be ranked according to their BIB numbers, with lower BIB number holders ranked higher.

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Semifinal/Final Matches:

- g) All four (4) qualified athletes in the Semifinals and their representatives (Coaches or Team Officials) must report to the designated reporting area at the Finals Range for cartridge/equipment control and preliminary preparation for presentation, at least 30 minutes before the scheduled start time of the first semifinal. The athletes must report to the designated reporting area at least 15 minutes before the start of the first semifinal.
- h) A one (1) point penalty will be deducted from the score of the first hit target of the athlete if any of the athlete's cartridges are not presented for cartridge control 30 minutes before the start of the Semifinal or if the athlete does not report 15 minutes before the start of the Semifinal.
- i) The Equipment Control Jury will instruct each athlete or their representatives (Coaches or Team Officials) to place all of their cartridges in numbered boxes (corresponding to their Bib numbers). The Equipment Control Jury will select cartridges to be checked and seal the boxes in the presence of the athletes or Coach/Team Official and conduct equipment inspections. Cartridge checks must be completed before the presentations.
- j) No additional cartridges may be brought to the Field of Play.
- k) After reporting at the range, the athletes of the first semifinal Match will be allowed to take their cartridges from the boxes (the athletes of the second semifinal Match will not be allowed at this stage to take their cartridges). Then, all four (4) Qualified athletes will be asked to go to the shooting stations for aiming exercises and target observation. No test fire will be allowed at this stage.
- l) After aiming exercises and target observation, the Qualified athletes of the second semifinal Match will be asked to be seated and wait for their turn at the designated area. The athletes of the first Semifinal Match, together with their Coaches/Team Officials, will assemble in a designated area to the side of the range to await being called for presentation. The Qualified athlete with the lower BIB number will be presented first, followed by the athlete with the higher BIB number. Each athlete will enter the field of play followed by his/her Coach/Team Official, and the announcer will introduce them to the spectators. After the presentation of the athletes, the announcer will present the Jury Member in charge and the appointed Referee, who must be positioned in the middle of the two athletes/coaches. All those presented must remain facing the spectators until the presentation is completed.
- m) The Jury Member in charge must make sure that the athletes are assembled in the correct order.

- n) Any athlete that does not report on time for Presentation will not be allowed to take part in the Match and will be awarded the 3rd place (if in the Semifinal) or the 2nd place (if in the final).
- o) After the presentation, the athletes of the first semifinal Match, under the guidance of the appointed Referee, will take their shooting positions and test fire, after which the Match will begin.
- p) After completion of the first semifinal Match, the athletes of the second semifinal Match, their Coaches/Team Officials, the Jury Member in charge, and the appointed Referee will be presented in the way specified in d) above. Before the presentation, the athletes will be allowed to take the cartridges from their boxes. After the presentation, the athletes, under the guidance of the appointed Referee, will take their shooting positions and test fire, after which the Match will begin.
- q) After completion of both semifinal Matches, the participants of the final Match, their Coaches/Team Officials, the Jury Member in charge, and the appointed Referee will be presented (at the specified time) in the way described in d) above. Before the presentation, the athletes will be allowed to take the cartridges from their boxes. After the presentation, the athletes, under the guidance of the appointed Referee, will take their shooting positions and test fire, after which the Match will begin.
- r) At the end of the Final, the Gold, Silver, and the two Bronze medalists will be assembled by the Jury Member in charge in the center of the Finals Range for official photographs and announcements.

6. MUSIC & AUDIENCE SUPPORT

During the semifinals and finals, music must be played. Enthusiastic audience support is encouraged and is recommended during all duel/elimination Matches.

7. MALFUNCTIONS DURING A DUEL/ELIMINATION MATCH

- a) If the Referee decides that a disabled shotgun or the malfunctioning of the shotgun or ammunition is not the fault of the athlete, the athlete must be given no more than three (3) minutes to repair the shotgun, obtain another approved shotgun, or replace the ammunition. If this cannot be done within three (3) minutes, the athlete must withdraw, and the remaining athlete must be declared the winner. If the malfunction is corrected within the 3-minute timing, the duel/elimination Match must continue without any further delay.
- b) Each athlete is allowed a maximum of two (2) malfunctions during a duel/elimination Match, including any shoot-offs, whether or not there was an attempt to correct the malfunction.

- c) Any regular target(s) on which any further malfunction occurs will be declared "LOST" whether or not the athlete attempted to fire.

8. PROTESTS DURING A DUEL/ELIMINATION MATCH

- a) If an athlete disagrees with a Referee's decision regarding "HIT," "LOST," "NO TARGET," or "IRREGULAR" target(s), the athlete must act immediately, before the next athlete fires, by raising an arm and saying "PROTEST." No protest will be accepted after the next athlete fires.
- b) The Referee must then temporarily interrupt the shooting and, after hearing the opinions of the Assistant Referees, make his/her decision. In this case, the decision of the Referee is final and cannot be appealed.
- c) In a duel/elimination Match before the semifinals, any other protest by the athlete or Coach/Team Official for any matter other than "HIT," "LOST," "NO TARGET," or "IRREGULAR" target(s) will be decided by the Jury. In a semifinal/final, such a protest will be decided by the Finals Protest Jury (*appointed for the semifinal/final by the TD and composed by the Jury Member in Charge, the Jury Chairman and another Member of the Jury*) immediately. The decision of the Finals Protest Jury, in a semifinal/final, is final and cannot be appealed. In this case, if the protest is lost, a penalty of two (2) points must apply to the last two (2) "HIT" targets of the athlete.
- d) In case a VAR system is used in the semifinals/finals, then the published ESC VAR rules will apply.

9. IRREGULAR OR DISPUTED CASES

Any irregular or disputed cases or rulings not covered in these rules, will be decided by the Jury on the basis of the ISSF General Technical Rules and the ISSF Shotgun Rules or any other relevant ISSF/ESC Rule.