



TRAP
ESC Challenge
SOLO CL M/W

Description of the format and of the competition rules

1. GENERAL

All athletes who qualify for participation in the ESC Champions League (8 men and 8 women) are participating also in SOLO CL competition. BIB numbers are assigned to athletes in accordance with the Champions League qualification rules.

The Trap Solo CL event consists of two stages:

1. **Semifinal Matches** - consists of Semifinal Match 1, Semifinal Match 2, Semifinal Match 3 and Semifinal Match 4 composed of 4 athletes each.
2. **Medal Match** - composed of the 1 winner from each Semifinal Match.

2. SEMIFINAL MATCHES

- a) Semifinal Match 1 will be composed of the athletes with BIB numbers **W1¹, W2¹, W3¹ and W4¹**.
- b) Semifinal Match 2 will be composed of the athletes with BIB numbers **M1¹, M2¹, M3¹ and M4¹**.
- c) Semifinal Match 3 will be composed of the athletes with BIB numbers **W1², W2², W3² and W4²**.
- d) Semifinal Match 4 will be composed of the athletes with BIB numbers **M1², M2², M3² and M4²**.
- e) Semifinal Match 1 shall be conducted first, followed by Matches 2, 3, and 4, unless otherwise specified by a special schedule.
- f) Only one shot is allowed at each target.
- g) Preparation time limit, for each station: 12 seconds (monitored by an electronic timer operated by a Referee).
- h) The 4 athletes (in each Semifinal Match) will occupy stations 1 to 4 in Bib number order (lower Bib number - highest Qualification Ranking) to shoot first.

- i) Athletes will **start from 0** and compete in series of target sequences followed by progressive eliminations that continue until the 1 winner are decided, as follows:
- j) **1st Series: 15 targets**
Each of the **4 athletes** will shoot 15 targets (1 center, 1 left and 1 right target from each of the 5 stations). After that the athlete with the lowest number of hits is eliminated. In case of equal scores, the athlete with the higher Bib number (lower Qualification Ranking) is eliminated.
- k) **2nd Series: 10 targets**
The remaining **3 athletes** continue to shoot another 10 targets (1 left, 1 right target from each of the 5 stations). After that the athlete with the lowest number of hits from the total 25 targets of the two series (15+10=25) is eliminated. In case of equal scores, the athlete with the higher Bib number (lower Qualification Ranking) is eliminated.
- l) **3rd Series: 10 targets**
The remaining **2 athletes** continue to shoot another 10 targets (1 left, 1 right target from each of the 5 stations). After that, on the basis of the total of the 35 targets of the three series (15+10+10=35) the athlete with the lowest number of hits is eliminated and the winner will qualify to the Medal Match.
- m) **Any ties for the 1st place in each Semifinal Match** will be decided by shoot off as per current ISSF Rules for shoot offs after Finals. Tied athletes will shoot in Bib number order. The athlete with the lowest Bib number will start first.
- n) The winning athletes of the 1st, 2nd, 3rd and 4th Semifinal Matches will qualify for the Medal Match.

3. MEDAL MATCH – 4 athletes

- a) The starting positions in the Medal Match of the 4 qualified athletes (the winner of each Semifinal Match), is decided by their Semifinal Match result (highest Ranking Match result will receive the lower Bib number and will shoot first). In case of equal Ranking Match results, the starting positions and Bib number will be decided by the Champions League Qualification Ranking.
- b) New bib numbers 1- 4 will be distributed to the Medal Match participants.
- c) Preparation Time Limit for each station: 12 seconds (monitored by an electronic timer operated by a Referee.
- o) The 4 athletes will occupy stations 1 to 4 in Bib number order (lower Bib number) to shoot first.
- p) Athletes will **start from 0** and compete in series of target sequences followed by progressive eliminations that continue until the winners are decided (Gold, Silver, Bronze, 4th place), as follows:

d) **1st Series: 15 targets**

Each of the 4 athletes shoots 15 targets (1 center, 1 left and 1 right target from each of the 5 stations). After that the athlete with the lowest number of hits is acknowledged in 4th place (4th place decided). In case of equal scores, the athlete with the higher Bib number (lower Semifinal Match result) is ranked 4th.

e) **2nd Series: 10 targets**

The remaining 3 athletes continue to shoot another 10 targets (1 left, 1 right target from each of the 5 stations). After that the athlete with the lowest number of hits from the total of 25 targets of the two series (15+10=25) is acknowledged in 3rd place (Bronze Medal decided). In case of equal scores, the athlete with the higher Bib number (lower Semifinal Match result) is awarded the Bronze Medal.

f) **3rd Series: 10 targets**

The remaining 2 athletes continue to shoot another 10 targets (1 left, 1 right target from each of the 5 stations). After that, on the basis of the total of the 35 targets of the three series (15+10+10=35) the winners of the Gold and Silver medals are decided.

g) Any eventual ties for the Gold/Silver will be decided by an immediate shoot off, as per current ISSF rules for shoot offs after Finals. Athletes will shoot in Bib number order. The athlete with the lower Bib number will start first.

4. **GOLDEN HIT**

In case, at any stage of the Medal Match, the winner (Gold medal) can be clearly established mathematically from the total number of targets already shot by the two Medal Match participants, before the total number of targets of the Match are completed, then the Match will be stopped and '**Golden Hit**' will be declared, by the Jury Member in Charge. The gold and silver medal winners will then be announced.

5. **MALFUNCTIONS DURING SEMIFINAL MATCHES & MEDAL MATCH**

a) If the Referee decides that a disabled shotgun, or the malfunctioning of the shotgun or ammunition, is not the fault of the athlete, the athlete must be given not more than three (3) minutes in which to repair the shotgun or obtain another approved shotgun, or replace his ammunition. If this cannot be done within three (3) minutes, the athlete must withdraw.

b) After the malfunction is corrected or the athlete withdraws, the Match must continue. A withdrawn athlete's final ranking will be determined by the total number of targets hit when the malfunction occurred.

c) An athlete is allowed a maximum of two (2) malfunctions during a Semifinal Match or the Medal Match, including any shoot offs, whether or not he has tried to correct the malfunction.

d) Any regular target(s) on which any further malfunction occurs will be declared "**LOST**" whether or not the athlete attempted to fire.

6. PROTESTS DURING RANKING MATCHES & MEDAL MATCH

- a) If an athlete disagrees with a Referee's decision regarding "**HIT,**" "**LOST,**" "**NO TARGET**" or "**IRREGULAR**" target(s), he/she must act immediately before the next athlete fires, by raising an arm and saying "**PROTEST.**"
- b) The Referee must then temporarily interrupt the shooting and after hearing the opinions of the Assistant Referees, make his decision. No protest will be accepted after the next athlete fires.
- c) Any other protest by the athlete or coach other than "**HIT,**" "**LOST,**" "**NO TARGET**" or "**IRREGULAR**" target(s) will be decided by the Semifinal or the Medal Match Protest Jury immediately. The decision of the Protest Jury is final and cannot be appealed.
- d) If a protest in a Semifinal or the Medal Match for any matter other than Referee decisions on "**HIT,**" "**LOST,**" "**NO TARGET**" or "**IRREGULAR**" target(s) is lost, a penalty of two (2) points must apply to the last two (2) "**HIT**" targets.

7. COLOUR OF TARGETS

Semifinal or the Medal Match Stage: Flash targets