



10M AIR RIFLE/AIR PISTOL ESC CHALLENGE Solo M/W/MJ/WJ

Description of the format and the competition rules

1. FORMAT

a) General

It is a format for competitions between Individual athletes of the same gender.

b) Number of stages

The competition consists of two (2) stages:

- Qualification
- Final

c) Qualification

Consists of Qualification part 1 and Qualification part 2.

In Qualification part 1 each athlete will fire thirty (30) shots in a time limit of thirty (30) minutes. The best sixteen (16) athletes will qualify to Qualification part 2.

In Qualification part 2 athletes will fire thirty (30) additional shots in a time limit of thirty (30) minutes to decide the best four (4) who will qualify for the Final. The score of an athlete is the total number of Hits in Qualification part 1 and Qualification part 2. The first and the second ranked athlete will qualify for the Gold Medal Match, the third and the fourth ranked athlete will qualify for the Bronze Medal Match.

d) Final

Consists of the Bronze Medal Match and the Gold Medal Match in which athletes will fire five (5) series of three (3) shots in a time limit of 150 seconds. The athlete with the highest number of hits will win the Medal Match.

e) National identification, Dress-code

The athletes must display their national identification on their shooting clothing as follows:

The national flag of the country, or the 3-letter identifier as determined by the IOC on the pocket that faces towards the audience or on the lower back of the jacket.

The name of the country designated by 3 letters as determined by the IOC on their non-shooting shoulder for pistol.

f) Penalties

All penalties will be applied according to the existing rules for 10m Air Rifle/Air Pistol events.

g) Music & Spectator Activity

During the Qualification stages, music is allowed.

During Medal Matches, music must be played and enthusiastic audience support is encouraged and recommended.

h) Irregular or disputed matters

Will be decided by the Jury according to the existing rules for 10m Air Rifle/Air Pistol events for Men and Women.

i) Equipment

No bags or transport boxes may be left on the Field of Play.

2. COMPETITION RULES

a) Targets and Ranges

A 10m range must be used. The Finals must take place in the Final Hall.

Electronic Scoring Targets for all ranges must be used.

b) Scoring

Hit and Miss Scoring is used. Athletes score is the number of hits.

- Air Rifle HIT value is 10,3 or higher.
- Air Pistol HIT value is 9,8 or higher.

c) Malfunctions

Malfunctions will be governed according to the ISSF Rules for 10m Rifle and Pistol.

2.1 QUALIFICATION part 1

Firing-points for each Athlete are allocated randomly by software.

Athletes from the same nation cannot shoot next to each other.

Athletes will be called to the line twenty (20) minutes before the scheduled Start time of the event.

a) Course of fire

Equipment Set up time: ten (10) minutes.

Preparation and Sighting time: ten (10) minutes.

Each athlete will fire thirty (30) shots in a time limit of thirty (30) minutes. The best sixteen (16) will qualify for the Qualification part 2

b) Ranking and Ties in Qualification part 1

If athletes have the same number of hits, the tie will be broken by the highest number of hits in the last ten shot series working backward. In case the tie remains, it will be broken using a shot-by-shot basis using hits and misses beginning with the last shot, then to the next shot, etc.

If the tie is still not broken; the athletes must have the same ranking and must be listed in alphabetical order using the athlete's family name.

When more athletes have the same score as an athlete on the 16th place, all of them will qualify for Qualification part 2.

2.2 QUALIFICATION part 2

The score from Qualification part 1 is carried to Qualification part 2. The best 16 athletes will remain on their FP, not qualified athletes will remove their equipment from their FP. There must be 15 minutes break between the end of Q1 and the start of preparation and sighting time for Q2.

a) One relay in Qualification part 1

The athletes remain on their original firing-points for Part 2. Athletes who do not qualify for Part 2 should remove their equipment from the firing-line as soon as possible.

The Chief Range Officer will command athletes, "**Take your positions**" eight (8) minutes before the scheduled start time of Part 2. This allows three (3) minutes to take positions before the start of Preparation and Sighting time (five (5) minutes).

b) Two relays in Qualification part 1

The qualifying Athletes from Part 1 will move to firing points in a designated part of the range so that they are positioned next to each other. Athletes who do not qualify for Part 2 should remove their equipment from the firing-line as soon as possible. The Chief Range Officer will command athletes, "**Take your positions**" ten (10) minutes before the scheduled start time of Part 2. This allows five (5) minutes to take positions before the start of Preparation and Sighting time (five (5) minutes).

c) Course of fire

Each athlete will fire thirty (30) shots in a time limit of thirty (30) minutes. The best four (4) will qualify for the Bronze and the Gold Medal Match.

d) Ranking and Ties in Qualification part 2

If the athletes have the same number of hits after (Q1+Q2), the tie will be broken by the highest score of Qualification part 2. In case the tie remains, it will be decided by the highest number of hits in the last ten shot series working backwards for Qualification part 2 and Qualification part 1. Any ties remaining, it will be broken using shot-by-shot basis using hits and misses beginning with the last shot, then to the next shot, etc.

If the tie is still not broken, the athletes must have the same ranking and must be listed in alphabetical order, using athlete's family name. **If the tie remains for qualifying to the Final, the tied athletes will proceed to the shoot off to resolve the tie.**

a) Shoot off procedure

Athletes who participate in the shoot off must report to designated part of the range the latest 10 min after the end of Qualification part 2.

They will be assigned to their Firing points.

Five (5) minutes will be given to set up their equipment followed by five (5) minutes of Preparation and sighting time.

They will fire single shots in a time limit of fifty (50) seconds on HIT/MISS basis until the tie is broken.

2.3 FINAL

After the athletes have been called to the line, they will be allowed five (5) minutes preparation and sighting time. In finals their program is five (5) series of three (3) shots in a time limit of 150 seconds.

a) Reporting Time

All four (4) athletes who qualify for the Final must report to the designated reporting Area, with all necessary equipment, at least thirty (30) minutes before the Start Time of the Final. Each athlete may be accompanied by one Coach.

A one (1) hit penalty will be deducted from the first athlete's hit if the athlete does not report on time, but reports at least twenty (20) minutes before the start of the Final.

If athlete does not report twenty (20) minutes before the start of the Final, he will not be allowed to start and will be ranked fourth as DNS.

b) Allocation of firing positions and BiB Numbers

The Final will be held in the Finals hall.

Athletes may wear a New BiB number for the Final. The BiB Number will display the Athlete’s name and the ranking from the Qualification.

Firing points will be allocated according to qualification ranking following the table:

A	B	C	D	E	F	G	H
Bronze Medal Match				Gold Medal Match			
	3rd	4th			1st	2nd	

c) Equipment set-up

All Athletes must be allowed to place their equipment on their allocated firing points at least twenty (20) minutes before the scheduled Start time. Coaches may assist their athletes. All must return to the preparation area not later than fifteen (15) minutes before the Start time. Athletes for the GMM must set their Equipment but can leave their rifles/pistols in preparation area.

Athletes for the Bronze Medal Match will enter the FOP one at a time. As each athlete enters the FOP the Announcer will introduce them to the spectators. Athletes must stand in front of their designated firing points, facing the audience, and remain in that position until all have been presented, including the Jury Member in Charge and the Chief Range Officer. The same procedure will be repeated for the Gold Medal Match.

d) Scoring for the Final

Hit and Miss Scoring is used. Athlete’s score is the number of hits.

- Air Rifle HIT value is 10,3 or higher.
- Air Pistol HIT value is 9,8 or higher.

e) Ranking and ties in finals

After 15 shots, the athlete with the highest number of hits is the winner of the Bronze or the Gold Medal Match.

If there is a tie to decide the winner, it will be broken by single shots in a time limit of fifty (50) seconds on HIT/MISS basis until the tie is broken.

f) Commands of the CRO

“Range is Ready for the Medal Match”

“Athletes to the line”

When all introductions have been made: **“Take your positions”**

After one (1) minute for athletes to take their positions.

“Five (5) minutes preparation and sighting time, Start”.

After 4 minutes 30 seconds, **“30 seconds”**

After 5 minutes, **“Stop”**

After 30 seconds to allow the targets to be reset for the Match:

“For the first (1st) /next competition series, LOAD” five (5) seconds **“START”**

After one hundred fifty (150) seconds, or when all four (4) athletes have fired a single shot: **“STOP”**

g) Announcer

An Announcer should make brief comments on hits of each athlete and the current ranking as the match progresses. The CRO will repeat the commands to **“LOAD”** and **“STOP”** until the winner is decided.

h) Presentation of Medalists

The Gold and the Silver Medallists will be joined on the Field of Play by the Bronze medallist and lined up, for the official photographs and announcements.

i) Time-out

A Coach or an athlete may request a “Time-out” by raising a hand just after the completion of a round whilst the announcements are being made. This may be requested only once during the Bronze/Gold Medal Match. The Coach may approach and speak to his athlete on the firing-line for a maximum time of one (1) minute. If a “Time-out” is requested by one Coach, a Coach of the other athlete may also approach and speak to his athlete at the same time. This does not affect the opportunity of the other Coach to request their own “Time-out”. The time will be controlled by the Jury and CRO.

j) Malfunctions in Finals

Malfunctions in Finals will be governed according to the ISSF rules for 10m Air Rifle/Air Pistol events. Athletes may be allowed one (1) minute to repair or replace a malfunctioning firearm to permit the Final to continue without unnecessary delay.