



ESC Challenge

50m Rifle 3 Positions Solo (Men U18 / Women U18)

Description of the format and the competition rules

1. FORMAT

a) General

50m Rifle 3 Positions Solo is a format for competitions between individual athletes.

In a championship, in each competition, nations may enter a maximum of three (3) athletes. A minimum of ten (10) athletes must participate in the event.

Each of the athletes entered in the competition must be registered by the set deadline but may be changed for other athletes registered in the Championship by latest 12:00 the day before the start of the Competition.

b) *Number of stages*

The competition consists of two stages:

- Qualification
- Final

c) *Qualification part 1*

Each athlete will fire ten (10) shots in each position (kneeling, prone, standing) in a time limit of fifty (50) minutes.

The eight (8) top-ranked Athletes will progress to the Qualification part 2.

d) *Qualification part 2*

Scores from Qualification part 1 are not carried forward to Qualification part 2. All athletes start from zero.

Each athlete will fire ten (10) shots in each position (kneeling, prone, standing) in a time limit of fifty (50) minutes.

The four (4) top-ranked Athletes will progress to the Medal Matches.

The two (2) top-ranked Athletes will progress to the Gold Medal Match (GMM) and the third and fourth ranked Athletes will progress to the Bronze Medal Match (BMM).

e) Medal Matches

Medal Matches take place in the Final Hall.

The Bronze Medal Match will be shot first, at the assigned time, followed by the Gold Medal Match.

The Athlete ranked third after Qualification should take positions on firing points E (standing), The athlete ranked fourth after Qualification should take position on firing point G (standing).

The Athlete ranked first after Qualification should take positions on firing points C (standing). The Athlete ranked second after Qualification should take position on firing point D (standing).

The score of each shot is determined by the decimal score. Points are awarded according to the score.

The first athlete to score twelve (12) points or more will be declared the winner of the Match. In case of a tie where athletes have scored twelve (12) points the Match will continue with one (1) additional shot fired to decide the tie.

If the scores are still tied the athletes will continue to shoot additional shots on command until the tie is broken.

2. COMPETITION RULES

a) Targets and Ranges

A 50m range must be used.

Qualification part 1, Qualification part 2 take place in the Qualification range.

Medal Matches take place in the Final Hall

Electronic Scoring Targets for all ranges

b) Scoring at the Qualification

Full ring (integer) scoring.

All scores are not carried forward to the next level.

c) Scores and rankings

The scores and rankings of the athletes are based on the total of the Qualification part.

d) Tied scores

Ties will be broken by applying ISSF Rules for tied score in 50m 3P Rifle event.

e) Malfunctions

Malfunctions will be governed according to ISSF Rules.

2.1 QUALIFICATION part 1 Procedure

If there are more Athletes than available firing points, Part 1 is held in 2 relays. In case of 2 Relays, both Relays must be composed in manner that there is approx. same number of athletes in each Relay.

Firing-points for each athlete are allocated randomly by software.

Athletes from the same NOC cannot shoot on adjacent firing points.

Athletes will be called to the line twenty (20) minutes before the scheduled Start time of the event.

a) *Course of fire*

Equipment Set up time: ten (10) minutes.

Preparation and Sighting time: ten (10) minutes.

Each athlete will fire ten (10) shots in each position in the order: kneeling-prone-standing, (total 30 shots), in a time limit of fifty (50) minutes.

Each athlete is responsible for adjusting their rifles and accessories, changing from Sighting to Match for each position and firing a total of thirty (30) Match shots within the time allowed.

The scores of each athlete will be ranked. The eight (8) top-ranked Athletes will progress to Part 2. (If there are 2 Relays, four (4) best Athletes from each Relay will progress to Part 2).

2.2 Qualification part 2 Procedure

There must be at least twenty (20) minutes break between Qualification part 1 and the start of Preparation and Sighting time of Qualification part 2 to allow for the display of results, any protests and for the RTS Jury to check the targets.

a) **One relay in Qualification part 1**

The athletes remain on their original firing-points for Part 2. Athletes who do not qualify for Part 2 should remove their equipment from the firing-line as soon as possible.

The Chief Range Officer will command athletes, "**Take your positions**" eight (8) minutes before the scheduled start time of Part 2. This allows five (5) minutes to take positions before the start of Preparation and Sighting time (three (3) minutes).

b) **Two relays in Qualification part 1**

The qualifying Athletes from Part 1 will move to firing points in a designated part of the range so that they are positioned next to each other. Athletes who do not qualify for Part 2 should remove their equipment from the firing-line as soon as possible.

Firing-points are allocated randomly by software. Athletes from the same NOC cannot shoot on adjacent firing points.

The Chief Range Officer (CRO) will command athletes, “**Take your positions**” fifteen (15) minutes before the scheduled Start time of part 2.

They will then have ten (10) minutes to set up their equipment on their allocated firing points before the start of Preparation and Sighting time (five (5) minutes).

c) Course of fire

Preparation and Sighting time: Three (3) minutes (five (5) minutes if athletes change FP from Part 1).

Each athlete will fire ten (10) shots in each position in the order: kneeling-prone-standing, (total 30 shots per Athlete), in a time limit of fifty (50) minutes.

As in Part 1, each athlete is responsible for adjusting their rifles and accessories, changing targets from Sighting to Match for each position and firing a total of thirty (30) Match shots within the allowable time.

The four (4) top-ranked athletes will progress to the Medal Matches.

2.3 Medal Matches Procedure

After athletes have been called to the line, they will be allowed five (5) minutes preparation and sighting time.

Each round will be fired on command of the CRO, with all athletes firing a single shot in a time limit of fifty (50) seconds.

The procedure for conducting all Matches is the same with appropriate wording used by the CRO in each case.

a) Reporting Time

All four (4) athletes who qualify for the Final must report to the Finals Range Preparation Area, with all necessary equipment, at least thirty (30) minutes before the Start Time of the Bronze Medal Match. Each Athlete may be accompanied by one Coach.

A two (2) points penalty will be deducted from the score of the first competition shot if the athlete does not report on time but reports at least twenty (20) minutes before start of BMM.

If the athlete does not report twenty (20) minutes before start of BMM, he will not be allowed to start and will lose medal match as DNS.

b) Allocation of firing positions

BMM: The Athlete ranked third (3rd) should take positions on firing points E (standing), The Athlete ranked fourth (4th) on firing points F (standing).

GMM: The Athlete ranked first (1st) should take positions on firing points C (standing), the Athlete ranked second (2nd) on firing point D (standing).

c) Equipment set-up

The four (4) Athletes must be allowed to place their equipment on their allocated firing points at least twenty (20) minutes before the scheduled Start time. Coaches may assist their athletes. All must return to the preparation area not later than fifteen (15) minutes before the Start time.

No bags or transport boxes may be left on the Field of Play. The Athletes in GMM can leave their rifles in preparation area but must set all other equipment.

The Athletes for BMM must be ready to walk in eight (8) minutes before the Start time. An assistant must make sure that athletes are assembled in the correct order and must indicate to the CRO that they are ready.

The two (2) Athletes for the BMM will enter the FOP one at a time. As each Athlete enters the FOP the Announcer will introduce him to the spectators. Athletes must stand in front of their designated firing points, facing the audience, and remain in that position until all have been presented, including the Jury Member in Charge and the Chief Range Officer.

Athletes for the GMM will remain in the Preparation area.

d) Scoring for the Medal Matches

Decimal scoring will be used in all Medal Matches.

Athletes will fire single shots on command in fifty (50) seconds

Points are awarded according to the score, as follow:

Highest score: 2 points

Tied scores: 1 point

Lowest score: 0 point

e) Commands of the CRO

“Range is Ready for Medal Match”

When all introductions have been made: **“Take your positions”**

After one (1) minute for athletes to take their positions:

“Five (5) minutes preparation and sighting time, Start”.

After 4 minutes 30 seconds: **“Thirty (30) seconds”**

After 5 minutes: **“Stop”**.

After 30 seconds to allow the targets to be reset for Match:

“For the first (1st) competition shot, LOAD” (five (5) seconds pause) **“START”**

After fifty (50) seconds, or when both athletes have fired a single shot. **“STOP”**

f) Announcer

An Announcer should make brief comments on the points awarded to each Athlete and the current ranking as the match progresses.

The CRO will repeat the commands to “**LOAD**” and “**STOP**” until both athletes have fired a single competition shot.

g) Sequence in the Final

After the end of the BMM, and after those athletes have left the range athletes, the GMM coaches have put the rifles for GMM on FP, athletes for GMM will walk in in the same manner as for BMM

The winning Athlete will be declared the Gold Medallist and the runner-up will be declared the Silver Medallist.

h) Time-out

A Coach or an athlete may request a “Time-out” by raising a hand whilst the announcements are being made after the completion of a series.

This may be requested only once during the Medal Match. The Coach may approach and speak to his athlete on the firing-line for a maximum time of one (1) minute.

If a “Time-out” is requested by one Athlete, the Coach of the other Athlete may also approach and speak to his athlete at the same time. This does not affect the opportunity of the other Athlete to request his own “Time-out”.

The time will be controlled by the Jury and CRO.

i) Presentation of Medallists

The Gold and Silver Medallists will be joined on the Field of Play by the Bronze medallist and line up, for official photographs and announcements.

j) National identification, Dress-code

They must display their National identification on their shooting clothing as follows:

- The name or flag of the country designated by 3 letters as determined by the IOC on their rifle pocket.

k) Malfunctions in Medal Matches

Malfunctions in Medal Matches will be governed according to ISSF Rules (only one (1) malfunction will be allowed for each Athlete during the Medal Matches).

Athletes may be allowed one (1) minute to repair or replace a malfunctioning firearm to permit the Medal Match to continue without unnecessary delay.

l) Penalties

All penalties will be applied according to ISSF rules.

m) Music & Spectator Activity

During the Qualification stages and the Medal Matches, music is allowed.

Enthusiastic audience support is encouraged and is recommended during the Medal Matches.

n) Irregular or disputed matters

Will be decided by the Jury according to ISSF Rules.