



ESC CHALLENGE
25M PISTOL SOLO
(Men U18 & Women U18)

Description of the format and the competition rules

1. FORMAT

a) General

25m Pistol Solo is a format for competitions between individual athletes.

In a championship, in each competition, nations may enter a maximum of three (3) athletes. A minimum of ten (10) athletes must participate in the event.

Each of the athletes entered in the competition must be registered by the set deadline but may be changed for other athletes registered in the Championship by latest 12:00 the day before the start of the Competition.

b) Number of stages

The competition consists of two stages:

- Qualification
- Final

c) Qualification part 1

Each athlete will fire three (3) series of five (5) shots in Precision stage and three (3) series of five (5) shots in Rapid stage (7/3). In total thirty (30) shots.

The eight (8) top-ranked Athletes will progress to the Qualification part 2.

d) Qualification part 2

Scores from Qualification part 1 are not carried forward to Qualification part 2. All athletes start from zero.

Each athlete will fire four (4) series of five (5) shots in Rapid stage (7/3). In total twenty (20) shots.

The four (4) top-ranked Athletes will progress to the Medal Matches.

The two (2) top-ranked Athletes will progress to the Gold Medal Match (GMM) and the third and fourth ranked Athletes will progress to the Bronze Medal Match (BMM).

e) Medal Matches

Medal Matches take place in the Final Hall.

The Bronze Medal Match will be shot first, at the assigned time, followed by the Gold Medal Match.

The Athlete ranked third after Qualification should take positions on firing point F. The Athlete ranked fourth after Qualification should take position on firing point G.

The Athlete ranked first after Qualification should take position on firing point B. The Athlete ranked second after Qualification should take positions on firing points C.

Each athlete will fire Series of five (5) shots in Rapid stage (7/3) on hit and miss basis. Hit zone is 10.2 or higher. In each series the Athlete with higher number of hits compared against the other Athlete in the Match will be awarded with 2 points. The first Athlete to score ten (10) points or more will be declared the winner of the Match.

In case of a tie where both Athletes have scored ten (10) points, the Match will continue with one (1) additional series fired to decide the tie. If the scores are still tied the Athletes will continue to shoot additional series on command until the tie is broken.

2. COMPETITION RULES

a) Targets and Ranges

A 25m range must be used.

Qualification part 1 and Qualification part 2 take place in the Qualification range.

Medal Matches take place in the Final Hall.

Electronic Scoring Targets for all ranges.

b) Scoring at the Qualification range.

Full ring (integer) scoring.

All scores are not carried forward to the next level.

c) Scores and rankings

d) The scores and rankings of the athletes are based on the total of the Qualification part.

e) Tied scores

Ties will be broken by applying ISSF Rule for tied score in 25m Pistol Event.

f) Malfunctions in Qualifications

Malfunctions will be governed according to ISSF Rules. One (1) malfunction per each Athlete in each part (stage) of Qualification part 1 and One (1) malfunction in Qualification part 2.

2.1 QUALIFICATION PART 1 PROCEDURE

If there are more Athletes than available firing points, Part 1 is held in 2 Relays. In case of 2 Relays, both relays must be composed in manner that there is approx. same number of Athletes in each Relay. All Athletes must finish Precision stage first and then continue with Rapid stage.

Firing points for each Athlete are allocated randomly by software. Athletes from the same NOC cannot shoot on adjacent firing points.

Athletes will be called to the line ten (10) minutes before the start of Preparation time.

a) Course of fire

Preparation time: three (3) minutes.

Sighting Series: One (1) series of five (5) shots in precision stage

One (1) series of five (5) shots in rapid stage

Each athlete will fire three (3) series of (5) shots in Precision stage (total fifteen 15 shots).

After all Athletes finish Precision stage, they will continue with Rapid stage.

Each athlete will fire three (3) series of five (5) shots in Rapid stage (total fifteen (15) shots).

The eight (8) top-ranked Athletes will progress to Part 2.

2.2 QUALIFICATION PART 2 PROCEDURE

There must be at least twenty (20) minutes break between Qualification part 1 and the start of Preparation time of Qualification part 2 to allow for the display of results, any protests and for the RTS Jury to check the targets.

a) Course of fire

Preparation time: three (3) minutes.

Sighting Series: One (1) series of five (5) shots in Rapid stage

Each athlete will fire four (4) series of (5) shots in Rapid stage (total twenty (20) shots).

The four (4) top-ranked Athletes will progress to the Medal Matches.

2.3 MEDAL MATCHES PROCEDURE

After athletes have been called to the line, they will be allowed two (2) minutes preparation time. Each series will be fired on command of the CRO, with all athletes firing a series of five (5) shots in Rapid stage (7/3). The procedure for conducting all Matches is the same with appropriate wording used by the CRO in each case.

b) Reporting Time

All four (4) athletes who qualify for the Final must report to the Finals Range Preparation Area, with all necessary equipment, at least thirty (30) minutes before the Start Time of the Bronze Medal Match. Each Athlete may be accompanied by one Coach.

A two (2) hits penalty will be deducted from the score of the first competition series of the Athlete if he does not report on time but reports at least twenty (20) minutes before start of BMM.

If Athlete does not report twenty (20) minutes before start of BMM, Athlete will not be allowed to start and will lose medal match as DNS.

c) Allocation of firing positions

BMM: The Athlete ranked third after Qualification should take position on firing points F. The Athlete ranked fourth after Qualification should take position on firing points G.

GMM: The Athlete ranked first after Qualification should take positions on firing point B. The Athlete ranked second after Qualification should take position on firing points C.

d) Equipment set-up

All Athletes must be allowed to place their equipment on their allocated firing points at least twenty (20) minutes before the scheduled Start time. Coaches may assist their athletes. All must return to the preparation area not later than fifteen (15) minutes before the Start time.

No bags or transport boxes may be left on the Field of Play. Athletes in GMM can leave their pistols in preparation area but must set all other equipment.

Athletes for the Bronze Medal match must be ready to walk in eight (8) minutes before the Start time. An assistant must make sure that athletes are assembled in the correct order and must indicate to the CRO that they are ready.

Athletes for the Medal Matches will enter the FOP one at a time. As each Athlete enters the FOP the Announcer will introduce him to the spectators. Athletes must stand in front of their designated firing points, facing the audience, and remain in that position until all have been presented, including the Jury Member in Charge, and the Chief Range Officer. Athletes for the GMM will remain in the Preparation area.

e) Scoring for the Medal Matches

Series of five (5) shots in Rapid stage on hit and miss system. Hit zone is 10.2 or higher.

Points are awarded according to the total pair score, as follow:

Highest total: 2 points
Tied score: 1 point
Lowest total: 0 point

f) Commands of the CRO

“Range is Ready for Medal Match”

When all introductions have been made: **“Take your positions”**.

After one (1) minute for athletes to take their positions:

“Preparation Begins now”.

After 2 minutes: **“End of preparation”**

“Load”

(Only one (1) “LOAD” command is given before the start of the first Sighting series. During the entire Final, athletes may continue to load magazines as required. Two magazines may be loaded.

After one (1) minute **“Sighting series Ready”** (fifteen (15) seconds pause) **“Attention”** and activate the lights.

After series is completed **“STOP.”** There will be thirty (30)s break to change targets to Match

“First/Next series Ready” (fifteen (15) seconds pause) **“Attention”** and activate the lights.

After series is completed **“STOP.”** (There must be twenty (20)s break before start of next series sequence).

When Medal Match is decided, CRO will command: **“STOP-UNLOAD, MEDAL MATCH IS DECIDED!”**

g) Announcer

An Announcer should make brief comments on the points awarded to each Pair and the current ranking as the match progresses.

h) Sequence in the Final

After the end of the BMM, and after those athletes have left the range and the GMM coaches have put the pistols for GMM on FP, the athletes for the GMM will walk in in the same manner as for the BMM

The winning Athlete will be declared the Gold Medallist, and the runner-up will be declared the Silver Medallist.

i) Time-out

A Coach or an athlete may request a “Time-out” by raising a hand whilst the announcements are being made after the completion of a series.

This may be requested only once during the Medal Match. The Coach may approach and speak to his athlete on the firing-line for a maximum time of one (1) minute.

If a “Time-out” is requested by one Athlete, the Coach of the other Athlete may also approach and speak to his athlete(s) at the same time. This does not affect the opportunity of the other Athlete to request his own “Time-out”.

The time will be controlled by the Jury and CRO.

j) Presentation of Medallists

The Gold and Silver Medallists will be joined on the Field of Play by the Bronze medallist and line up, for official photographs and announcements.

k) National identification, Dress-code

The Athletes must display their national identification on their shooting clothing as follows: The name of the country designated by 3 letters as determined by the IOC on their non-shooting shoulder.

l) Malfunctions in Medal Matches

Malfunctions in Medal Matches will be governed according to ISSF Rules (only one (1) malfunction will be allowed for each Athlete during the Medal Match).

m) Penalties

All penalties will be applied according to ISSF rules.

n) Music & Spectator Activity

During the Qualification stages and the Medal Matches, music is allowed.

Enthusiastic audience support is encouraged and is recommended during the Medal Matches.

n) Irregular or disputed matters

Will be decided by the Jury according to ISSF Rules.